Lite Paper v1.0

Cyborg Network

Decentralized Edge Computing

Kresna Sucandra, Barath Kanna, Megha Varshini Tamilarasan

Introduction

In the digital age, edge computing has become essential for many industries, enabling low-latency data processing and transmission for devices and applications requiring real-time responses. However, traditional data centers and cloud computing solutions present significant challenges in terms of security, data privacy, and transparency. Additionally, the increasing demand for edge computing due to the rise of IoT devices and 5G networks have amplified latency and security risks associated with centralized cloud computing solutions. This is where the Cyborg Network comes into play.

Project Overview

Introducing Cyborg Connect: A Decentralized and Trusted Edge Computing Platform

As the demand for edge computing grows, the challenge of minimizing communication latency without incurring excessive costs becomes more apparent. However, the lack of trust and incentive among edge owners hinders the efficient utilization of idle computing resources.We present Cyborg Connect, an innovative decentralized and trusted platform for edge computing. Cyborg Connect functions as a blockchain layer that autonomously determines the most suitable server for the client's needs, eliminating the reliance on DNS (Domain Name System) for routing requests. By integrating blockchain technology with edge computing, Cyborg Connect enables transparent accounting and rewarding of participant contributions, fostering a trustworthy ecosystem. The platform addresses the task allocation problem by considering both node capacity and fair reward distribution, employing a heuristic algorithm to optimize the allocation process. Additionally, Cyborg Connect incorporates a police patrol model to ensure the reliability of computational results and maximize the overall system reward. We are implementing Cyborg Connect based on an open-source project and conducting comprehensive experiments to evaluate its performance and effectiveness to make Cyborg Connect as a robust and efficient edge computing solution within the blockchain domain.

The Need for Decentralized Edge Computing

Centralized cloud and edge computing solutions have inherent limitations when it comes to data privacy, security, and latency. Decentralized edge computing, on the other hand, offers several key advantages:

Reduced Latency

Decentralized edge computing processes data closer to the source, resulting in faster response times for applications and devices that require real-time processing.

Enhanced Security

A decentralized architecture reduces the risk of single points of failure, leading to improved security and resilience.

Increased Data Privacy

Decentralized solutions allow data to be processed and stored locally, reducing the risk of data breaches and ensuring data sovereignty.

Core Concepts:

1. Edge Computing

Edge computing has gained significant attention in the context of IoT development, aiming to improve latency, bandwidth, and security within the edge network. Previous studies have primarily focused on deploying servers at the edge network to reduce latency between IoT users and edge servers. Resource scheduling plays a vital role in edge computing systems, as their efficiency relies on effective task allocation and resource management. Researchers have explored various approaches to enhance task allocation and resource scheduling, considering factors such as latency, energy consumption, and system costs. While optimizing resource allocation through collaboration and utilizing existing idle resources have been extensively studied, challenges persist in scheduling storage and computation. Despite potential cost savings, peer entities still lack incentives to provide computation services to the network. In light of these observations, we are inspired to develop a mechanism that integrates blockchain technology with the edge computing platform, addressing these challenges and fostering a more efficient and incentivized ecosystem.

2. Blockchain

Several challenges arise when integrating blockchain with edge computing. One major challenge is scaling the blockchain to accommodate billions of IoT users. The verification process in traditional blockchain systems requires all miners to verify each transaction, resulting in scalability issues. To address this, various solutions have been proposed, categorized as on-chain and off-chain approaches. On-chain solutions modify the blockchain design itself, such as sharding and Bitcoin-NG, while off-chain solutions establish alternative chains outside the main chain, such as side-chains and state channels.

When it comes to the complexity of decentralized computations, the second category of off-chain solutions is typically employed. For storage-related challenges,

decentralized platforms based on blockchain, offer data storage and access control. Projects like IPFS take storage verification a step further, ensuring efficient verification processes. Regarding verification problems, it has been shown that miners face the "verifier dilemma" when the computation complexity is high, leading them to avoid verifying transactions. Truebit introduced a mechanism called the "verifier game," where only select participants can initiate challenges, with winners being rewarded and losers facing penalties. However, these mechanisms do not guarantee the probability of result verification. We propose a novel mechanism that addresses these challenges by electing a supervisory consortium responsible for executing verification tasks, thereby ensuring a guaranteed probability of verification.

3. Cyborg Network Overview

We are developing a decentralized edge computing platform known as Cyborg Connect, which is specifically designed for IoT applications and edge deployment. Cyborg Connect serves as a computational platform that offers computing services to IoT devices. In our system, IoT devices can submit complex computational tasks to the Cyborg Connect platform, which are then processed by edge servers with enhanced computing power.

The Cyborg Connect platform comprises several key components, including IoT users, edge servers (providers), the Cyborg Blockchain (decentralized controller), the Cyberhub (off-chain worker for handling API requests), and the Cyborg Smart Client. Here is a breakdown of these components:

User: Users can access the Cyborg Connect service by utilizing a remote interface and receiving the computational results from the edge servers.

Provider: Providers are responsible for executing the computational processes within the system. The results generated by providers undergo verification, and their contributions in terms of computation, storage, and bandwidth resources are recorded in the blockchain to incentivize them accordingly.

Cyborg Blockchain: The Cyborg Blockchain acts as the central core of the network, regulating all other components. It is built using the substrate framework. The blockchain collects network information from users and providers, computes task allocation schemes based on the collected data, and performs decentralized verification processes by sending commands to the Cyberhub.

Cyberhub: The Cyberhub serves as an off-chain worker module of the Cyborg Blockchain. It establishes a seamless connection with all the edge servers through websockets, creating a private tunneled communication channel between the Cyborg Blockchain and the edge servers via the Cyborg Smart Client.

Cyborg Smart Client: The Cyborg Smart Client is a lightweight client software that enables robust connectivity between the edge servers and the blockchain, preserving

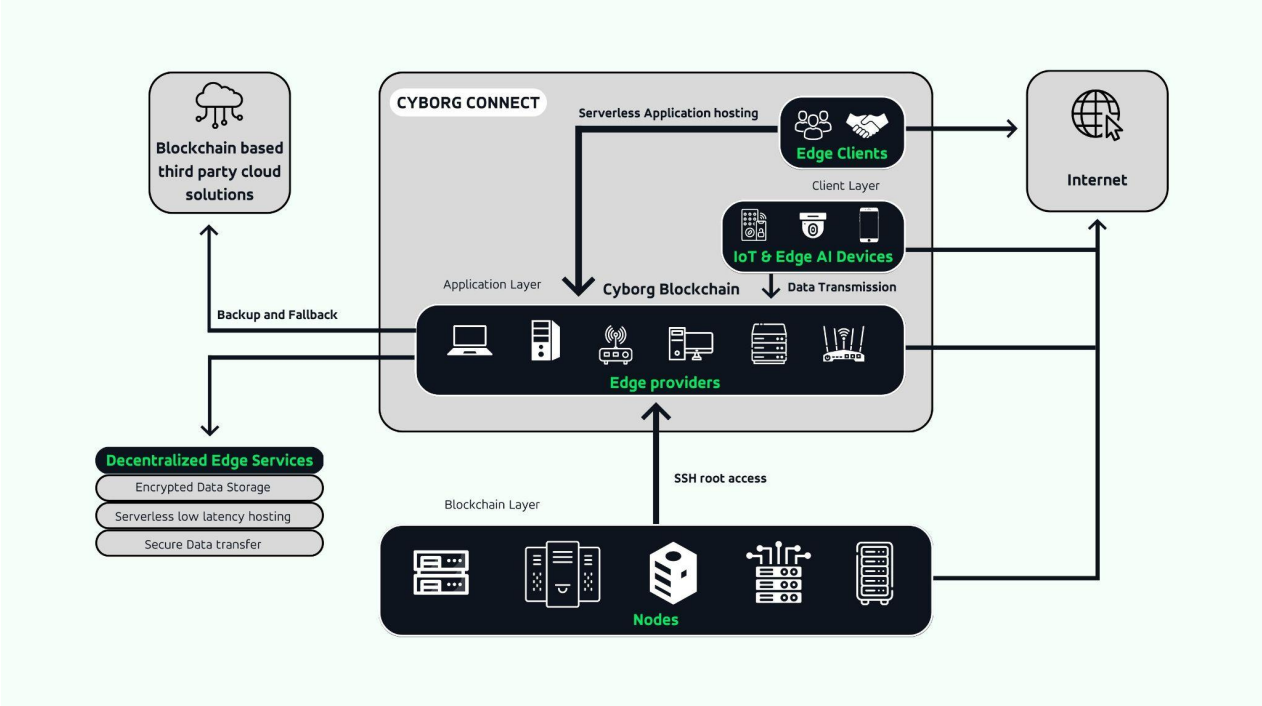

Fig.1. **Basic Architecture of Cyborg Platform**

decentralization. Through the smart client, the blockchain can deploy any application within seconds.

4. Workflow

When an IoT or edge user requests computational services from Cyborg Connect, they interact with the unified interface provided by the Blockchain layer. Using smart detection algorithms, the blockchain determines the best potential edge server for the specific use case.

All edge servers have a running instance of the Cyborg Smart Client (CSC), which assists in passing commands, creating virtual machines (VMs), running containers, and monitoring server performance.

The Cyberhub collects information about the edge servers, including network traffic, resource utilization, and capacity, through the CSC.

Based on the information from IoT users and edge servers, the blockchain computes the task allocation scheme and delivers it to Cyberhub.

The most suitable edge server is prepared and made ready for deployment based on the client's use case. Through the Cyborg Connect platform, IoT users send the raw data and additional information of the task to the bound provider. The provider processes the task and returns the computational results to the user through the decentralized platform. All transmitted data undergoes encryption to protect user confidentiality.

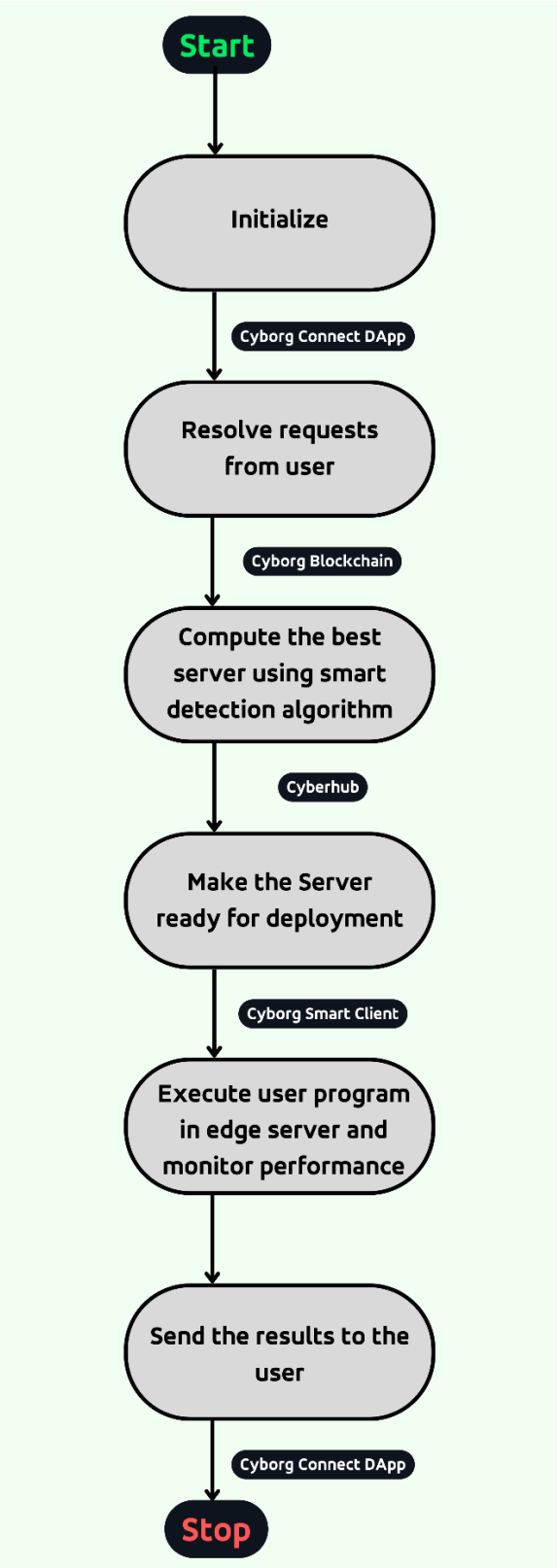

Fig.2. **Working Mechanism**

The Cyborg Blockchain rewards the provider with blockchain tokens and periodically verifies the computational results using an improved verification mechanism.

Task allocation to providers is managed by the Cyborg Blockchain, considering factors such as latency, resource utilization, capacity, and fairness. This ensures that users enjoy high-quality services while adequately incentivizing the edge servers. Cyborg Connect simplifies the task submission process for IoT users, as the platform handles task delivery to precomputed edge servers and guarantees the correctness of computational results through the verification mechanism.

The Cyborg Connect platform is a decentralized application (Dapp) built on top of the Cyborg Blockchain, giving the network full control over connected edge servers to maintain fairness and true decentralization. All components are built using the Rust language and related frameworks like Substrate (for the blockchain) to ensure the system is memory safe, performant, and extremely fast.

5. Features and Functionality

Decentralized Infrastructure: The Cyborg Network is built upon a blockchain-based, fully decentralized system that offers a robust and resilient infrastructure for edge computing applications. This decentralized approach eliminates the risks associated with centralized data storage and processing, such as single points of failure, data manipulation, and lack of transparency. By harnessing the power of blockchain technology, the Cyborg Network

ensures that all transactions, data storage, and processing are transparent and secure, fostering trust and cooperation within the network.

Edge Computing: The Cyborg Network employs edge computing to significantly reduce latency, enabling real-time or near-real-time responses for applications that demand rapid data processing and analysis. By moving the processing and analysis of data closer to its source, edge computing minimizes the need for data to be transmitted over long distances, resulting in faster response times and improved overall performance. This is particularly crucial for applications in industries such as gaming, autonomous vehicles, and IoT devices, where latency can have a significant impact on the user experience or even safety.

Incentivized Edge Server Providers: The Cyborg Network creates a vibrant marketplace for edge computing resources, allowing providers to contribute their excess computing power and earn rewards in return. This competitive environment encourages innovation and efficiency, ultimately lowering costs and improving the availability of edge servers for users. By fostering a healthy ecosystem of edge server providers, the Cyborg Network ensures that users have access to the resources they need, while providers are fairly compensated for their contributions to the network.

Data Privacy and Security: To guarantee data privacy and network security, the Cyborg Network employs encryption and other advanced security measures. These protections safeguard user data at the edge, ensuring that sensitive information remains confidential and secure. In addition, the decentralized nature of the platform minimizes the risk of data breaches, as there is no central point of vulnerability for attackers to exploit. By prioritizing data privacy and security, the Cyborg Network provides users with the confidence and trust they need to fully leverage the benefits of decentralized edge computing.

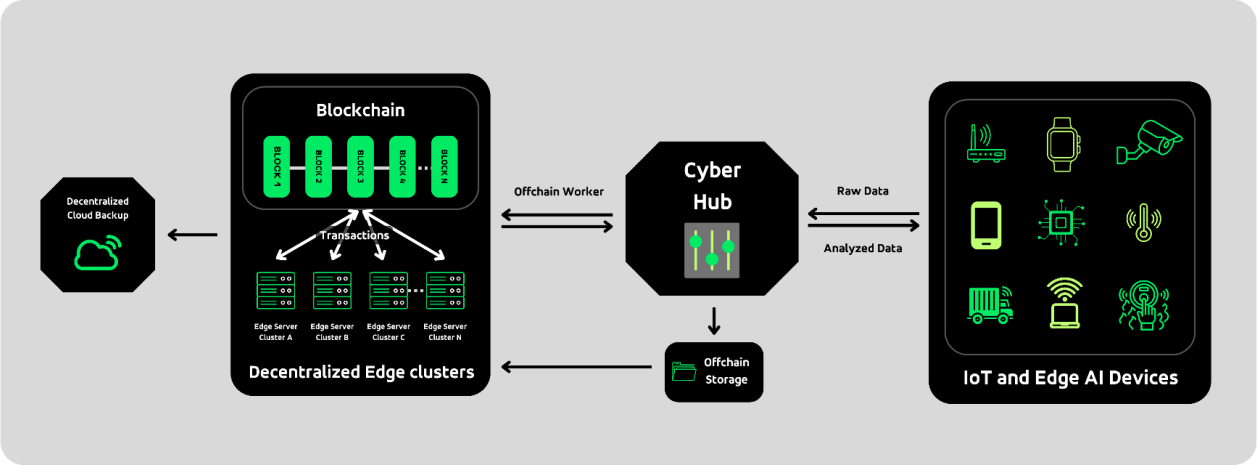

Fig.3. **Network Architecture of Cyborg Blockchain**

6. Use Cases

Edge Server Providers: Individuals or businesses with surplus computing power can contribute their resources to the Cyborg Network platform and receive rewards in return. By participating in the network, these providers not only monetize their excess capacity but also contribute to the overall stability and efficiency of the decentralized edge computing ecosystem. The platform's incentive structure encourages competition and promotes a healthy marketplace for edge computing resources, benefiting both providers and users.

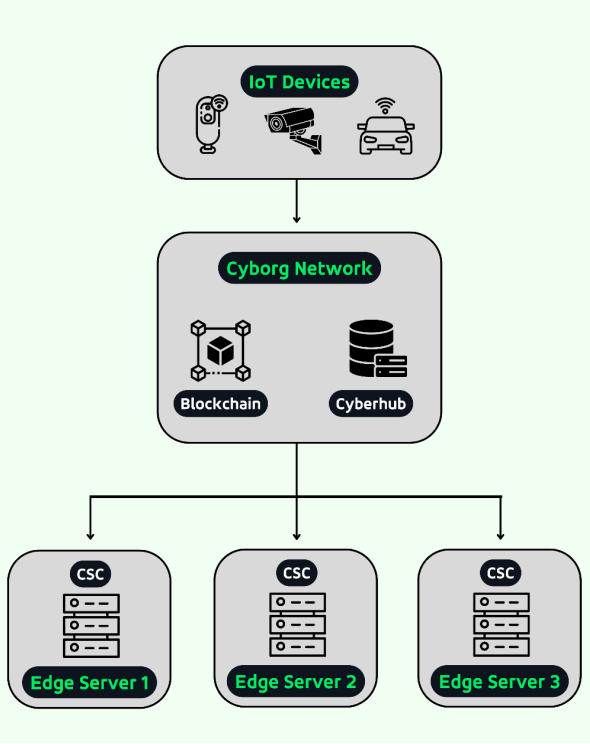

Fig.4. **Network Topology**

IoT Device Operators: Managers of IoT devices, such as sensors, cameras, and other edge devices, benefit from low-latency, real-time processing and analysis of data provided by the Cyborg Network. This enables more responsive decision-making and enhanced performance across a wide range of IoT applications. By utilizing a decentralized edge computing platform like the Cyborg Network, IoT device operators can ensure data privacy, security, and transparency, resulting in a more robust and reliable IoT ecosystem.

Cloud Service Providers: Companies offering cloud services can expand their offerings by providing edge computing services to their clients through the Cyborg Network. This enables cloud providers to meet the growing demand for low-latency, real-time data processing and analysis in various industries and applications. By integrating with the Cyborg Network, cloud service providers can offer their customers a seamless, secure, and transparent edge computing solution that complements their existing cloud infrastructure.

Content Delivery Networks: Networks responsible for delivering content with minimal latency and high throughput can benefit from the Cyborg Network's edge computing capabilities. By caching and processing content at the edge of the network, these networks can ensure fast, reliable delivery of data and services to end-users. The decentralized nature of the Cyborg Network also enhances the security and privacy of content delivery, making it an attractive option for Content Delivery Networks looking to stay ahead of the competition.

Autonomous Vehicles Manufacturers: Makers of self-driving vehicles can utilize the Cyborg Network for real-time processing and

analysis of sensor data, ensuring safe and efficient operation. The platform's low-latency edge computing capabilities enable rapid decision-making, allowing autonomous vehicles to navigate complex environments and react to changing conditions more effectively. By leveraging the Cyborg Network's secure and decentralized infrastructure, vehicle manufacturers can safeguard sensitive data and ensure the privacy and security of their autonomous systems.

Telecommunications Providers: Telecom companies can leverage the Cyborg Network to offer edge computing services for low-latency and high-throughput applications to their customers. This value-added service complements existing telecom offerings, allowing providers to differentiate themselves in a competitive market. By integrating with the Cyborg Network, telecommunications providers can deliver cutting-edge edge computing solutions while maintaining data privacy, security, and transparency for their customers.

Gaming Companies: Game developers and publishers can provide low-latency, high-performance gaming experiences by taking advantage of the Cyborg Network's edge computing capabilities. This enables real-time, immersive gaming experiences, such as virtual and augmented reality, that demand rapid data processing and transmission. By utilizing the Cyborg Network's decentralized infrastructure, gaming companies can ensure the privacy and security of user data while delivering the high-quality experiences that modern gamers expect.

Healthcare Providers: Medical professionals can use the Cyborg Network for real-time processing and analysis of patient data, aiding in accurate diagnosis and effective treatment. The platform's low-latency edge computing capabilities enable healthcare providers to access and process critical patient information quickly and securely, allowing for more informed decision-making and better patient outcomes. By leveraging the Cyborg Network's secure and transparent infrastructure, healthcare providers can maintain patient privacy and trust while embracing the latest advances in medical technology.

Manufacturing Companies: Industrial manufacturers can optimize their processes by employing the Cyborg Network for real-time monitoring and analysis of machinery data, enabling predictive maintenance and overall efficiency improvements. The platform's decentralized edge computing capabilities allow manufacturers to process and analyze data closer to the source, reducing downtime, and minimizing the risk of equipment failure. By integrating with the Cyborg Network, manufacturing companies can take advantage of a secure, transparent, and reliable edge computing platform that supports the Industry 4.0 revolution. This enables them to streamline their operations, reduce costs, and improve overall productivity while safeguarding sensitive data and maintaining a high level of privacy and security. The decentralized nature of the Cyborg Network

allows manufacturers to scale their edge computing capabilities as needed, ensuring that their infrastructure remains agile and responsive to the ever-changing demands of the industry.

7. Roadmap

Q2 2023:

Launch of the website and publication of the Litepaper

- Establish an online presence with a comprehensive website.
- Release the Litepaper to provide an overview of the Cyborg Network project.

Q3 2023:

Commencement of Proof of Concept (PoC) development

- Begin development of the PoC to demonstrate the feasibility of the Cyborg Network's decentralized edge computing platform.
- Gather feedback from early testers and stakeholders.

Q4 2023:

Release of the Minimum Viable Product (MVP)

- Launch the MVP to showcase the core features and functionality of the Cyborg Network platform.
- Collect user feedback and identify areas for improvement.

Q1 2024:

Testing, Validation, and Documentation

- Conduct rigorous testing to ensure the reliability and security of the platform.
- Validate the platform's performance and capabilities in various use cases.
- Create comprehensive documentation to support developers and users.

Q2 2024:

Community Building and Marketing

- Expand the Cyborg Network community through social media, forums, and other channels.
- Implement marketing campaigns to raise awareness and attract potential users and partners.

Q3 2024:

Expansion and Partnerships

- Foster strategic partnerships with businesses, institutions, and other stakeholders to drive the adoption of the Cyborg Network platform.
- Explore opportunities for collaboration and integration with other projects and platforms.

Q4 2024:

Full product launch with open access and marketing outreach to increase adoption

- Officially launch the fully developed Cyborg Network platform, providing

open access to users and developers.
- Intensify marketing efforts to further expand the user base and promote the adoption of the platform in various industries and use cases.

8. Team and Collaboration:

A team of Web3 enthusiasts who share the vision of creating real-world utility using blockchain technology. Our passion for decentralized computing and the potential of edge computing inspired us to build the Cyborg network.

Barath Kanna (Founder & CEO)

Barath is a seasoned entrepreneur and Rust systems Engineer who has a deep understanding of the technical challenges and opportunities in these areas and has significant experience in the blockchain sector. As a leader, he spearheads the team's vision and directs the overarching strategy of the Cyborg Network.

Kresna Sucandra (Founder & CTO)

Kresna is a specialist in blockchain and decentralized systems, with notable expertise as a Rust/Substrate developer in various blockchain projects. After working with prominent tech companies, Kresna now oversees the development and execution of Cyborg Network's technological framework.

Megha Varshini (Founder & COO)

Megha has an impressive history in business development and operations, with experience spanning both startups and well-established companies. She is responsible for managing daily operations, forging partnerships, and ensuring the continued growth and success of the Cyborg Network.

Conclusion:

The Cyborg Network is poised to transform the landscape of edge computing by delivering a robust, decentralized, and transparent platform that caters to a wide range of industries and applications. Through real-time data processing and analysis, we're committed to providing unparalleled data privacy and security to meet the growing demand for efficient and low-latency solutions in an increasingly connected world. By leveraging the power of blockchain technology, the Cyborg Network goes beyond traditional cloud computing and data centers, nurturing an ecosystem of edge server providers, developers, and end-users. Our platform encourages participation and collaboration, making decentralized edge computing accessible and affordable for everyone.

In conclusion, the Cyborg Network is an ambitious vision, not just a project. Join us to transform data processing, transmission, and protection, and create a more connected, secure, and efficient world.